

### Subject Description Form

<b>Subject Code</b>	EIE4122 (for 42470, 42477)
<b>Subject Title</b>	Deep Learning and Deep Neural Networks
<b>Credit Value</b>	3
<b>Level</b>	4
<b>Pre-requisite</b>	<p><b>For 42477:</b> EIE3124: Fundamentals of Machine Intelligence</p> <p><b>For 42470:</b> AMA2104 Probability and Engineering Statistics</p>
<b>Co-requisite/ Exclusion</b>	Nil
<b>Objectives</b>	This course is for students who would like to equip themselves with cutting-edge AI knowledge and know-how to join the AI profession. Students will learn the foundations of deep learning and how to construct deep neural networks for real-world applications and AI systems. Students will also learn the trends in deep learning and deep neural networks.
<b>Intended Subject Learning Outcomes</b>	<p><b>Upon completion of the subject, students will be able to:</b></p> <p><u>Category A: Professional/academic knowledge and skills</u></p> <ol style="list-style-type: none"> <li>1. Understand the benefits of deep learning and deep neural networks.</li> <li>2. Understand the basic theories in deep learning and deep neural networks.</li> <li>3. Understand how deep learning and deep neural networks are applied in real-world applications and AI systems.</li> </ol> <p><u>Category B: Attributes for all-roundedness</u></p> <ol style="list-style-type: none"> <li>4. Understand the creative process when designing solutions to a problem.</li> </ol>
<b>Subject Synopsis/ Indicative Syllabus</b>	<ol style="list-style-type: none"> <li>1. <u>A High-Level Perspective of Deep Learning and Deep Neural Networks</u> <ol style="list-style-type: none"> <li>1.1 What are neural networks and deep neural networks?</li> <li>1.2 Relationship among AI, machine learning, deep learning, and DNNs</li> <li>1.3 Neural networks: From shallow to deep</li> <li>1.4 How DNNs learn from data?</li> <li>1.5 Examples of real-life applications: Computer vision, speech, text analysis, and healthcare</li> </ol> </li> <li>2. <u>Machine Learning</u> <ol style="list-style-type: none"> <li>2.1 Vectors, matrices, tensors, and vector space</li> <li>2.2 Random variables and probability distributions</li> <li>2.3 Bayes theorem and its applications</li> <li>2.4 Supervised learning versus unsupervised learning</li> <li>2.5 Overfitting, underfitting, and dimension reduction</li> <li>2.6 Gaussian mixture models and Support vector machines</li> </ol> </li> <li>3. <u>From ANN to DNN</u> <ol style="list-style-type: none"> <li>3.1 Biological Neurons versus artificial neurons</li> <li>3.2 Perceptrons and multi-layer perceptrons</li> <li>3.3 Relationship between MLP, GMM, and SVM</li> <li>3.4 Why going deep?</li> <li>3.5 DNN for classification and regression</li> </ol> </li> <li>4. <u>Deep Architectures</u> <ol style="list-style-type: none"> <li>4.1 Autoencoders and denoising autoencoders</li> <li>4.2 Convolutional neural networks</li> <li>4.3 Residual networks and DenseNet</li> <li>4.4 Recurrent neural networks</li> <li>4.5 Long short-term memory and gate recurrent unit</li> </ol> </li> </ol>

	<p>4.6 Sequence-to-sequence models</p> <p>4.7 Transformer models and attention mechanism</p> <p>5. <u>Deep Learning</u></p> <p>5.1 Loss functions: MSE and cross-entropy (softmax) loss</p> <p>5.2 Gradient-based optimization: momentum and learning rate schedule</p> <p>5.3 Backpropagation</p> <p>5.4 Gradient vanishing</p> <p>5.5 Batch normalization and layer normalization</p> <p>5.6 Regularization: Dropout, weight decay, L1 and L2 regularization, data augmentation, and early stopping</p> <p>5.7 Representation learning: embedding and statistics pooling</p> <p>5.8 Adversarial learning</p> <p>5.9 End-to-end training</p> <p>6. <u>Software and Hardware Tools</u></p> <p>6.1 Software stack: CUDA, cuDNN, Tensorflow, PyTorch, and Keras</p> <p>6.2 Cloud platforms: Amazon EC2, Azure, Google Cloud, Nvidia GPU cloud, Alibaba Cloud, Google Colab, etc.</p> <p>6.3 Hardware: GPU, TPU, Nvidia Jetson</p>
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<b>Teaching/Learning Methodology</b>	<p>Lectures: The subject matters will be delivered through lectures. Students will be engaged in the lectures through Q&amp;A, discussions and specially designed classroom activities. The background theories on DL and DNNs will be accompanied by various real applications.</p> <p>Tutorials: During tutorials, students will work on/discuss some chosen topics. This will help strengthen the knowledge taught in lectures.</p> <p>Laboratory and assignments: During laboratory exercises, students will perform hands-on tasks to practice what they have learned. They will evaluate performance of systems and design solutions to problems. The assignments will help students to review the knowledge taught in class.</p> <p>While lectures and tutorials will help to achieve the professional outcomes, the open-ended questions in laboratory exercises and assignments will provide the chance for students to exercise their creativity in problem solving.</p>
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<b>Assessment Methods in Alignment with Intended Subject Learning Outcomes</b>	<b>Specific Assessment Methods/Tasks</b>		<b>% Weighting</b>		<b>Intended Subject Learning Outcomes to be Assessed (Please tick as appropriate)</b>				
					<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	
	1. Continuous Assessment (total: 50%)								
	• Homework and assignments		15%		✓	✓	✓	✓	
	• Tests and Quizzes		20%		✓	✓	✓		
	• Laboratory exercises		15%				✓	✓	
	2. Examination		50%		✓	✓	✓	✓	
	Total		100%						
	<p><b>Explanation of the appropriateness of the assessment methods in assessing the intended learning outcomes:</b></p> <p>Assignment, homework, and laboratory exercises will require students to apply what they have learnt to solve problems. There will be open-ended questions that allow students to exercise their creativity in making design.</p> <p>Examination and tests: They assess students' achievement of the learning outcomes in a more formal manner.</p>								

<b>Student Study Effort Expected</b>	<b>Class contact (time-tabled):</b>	
	• Lecture	24 Hours
	• Tutorial/Laboratory/Practice Classes	15 Hours
	<b>Other student study effort:</b>	
	• Lecture: preview/review of notes; homework/assignment; preparation for test/quizzes/examination	36 Hours
	• Tutorial/Laboratory/Practice Classes: preview of materials, revision and/or reports writing	30 Hours
	<b>Total student study effort:</b>	<b>105 Hours</b>
<b>Reading List and References</b>	<b>Reference Materials:</b> <ol style="list-style-type: none"> <li>1. I. Goodfellow, Y. Bengio and A. Courville, <i>Deep Learning</i>, MIT Press 2016</li> <li>2. M.W. Mak and J.T. Chien, <i>Machine Learning for Speaker Recognition</i>, Cambridge University Press, 2020.</li> <li>3. C.M. Bishop, <i>Pattern Recognition and Machine Learning</i>, Springer, 2006.</li> <li>4. J. Langr and V. Bok, <i>GANs in Action: Deep Learning with Generative Adversarial Networks (GANs)</i>, Manning Publications, 2018.</li> <li>5. F. Chollet, <i>Deep Learning with Python</i>, Manning Publications, 2018.</li> </ol>	
<b>Last Updated</b>	March 2022	
<b>Prepared by</b>	Prof. M.W. Mak	