## The Hong Kong Polytechnic University

## **Subject Description Form**

Subject Code	APSS1D40		
Subject Title	Innovations in Educational Technology		
Credit Value	3		
Level	1		
GUR Requirements Intended to Fulfill	This subject intends to fulfill the following requirement(s) :         Healthy Lifestyle         AI and Data Analytics (AIDA)         Innovation and Entrepreneurship (IE)         Languages and Communication Requirement (LCR)         Leadership Education and Development (LEAD)         Service-Learning         Cluster-Area Requirement (CAR)         Human Nature, Relations and Development [CAR A]         Science, Technology and Environment [CAR D]         Chinese History and Culture [CAR M]         Cultures, Organizations, Societies and Globalization [CAR N]         History Requirement         Yes or No         Writing and Reading Requirements         English or		
Pre-requisite / Co-requisite/ Exclusion	NIL		
Assessment Methods	<ul> <li>80% Continuous Assessment</li> <li>1. Assignment</li> <li>2. Group Presentation</li> <li>3. Test</li> <li>4. Essay</li> <li>20% Examination</li> <li>The grade is calculated acc</li> <li>The completion and submirequired for passing the suitable submirequired for passing the suitable submirequired for passing the suitable submited accomplete submited accomp</li></ul>	Individual Assessment 10% 20% 20% cording to the percentage ssion of all component a bject; and ponent(s) if he/she is to p	Group Assessment 30% e assigned; assignments are pass the subject.

Objectives	This subject introduces students to the latest educational technologies and their applications in teaching and learning to help students understand the impact of technology on education and the role of technology in shaping the future of education, equip students with the skills and knowledge necessary to use educational technology effectively in their academic pursuits, prepare students for life-long learning and adapting to the changing landscape of educational technology, promote ethical and responsible use of technology in education, as well as help students to understand the scientific methods that have been applied in education and their contributions to the rational understanding of the nature of learning.
Intended Learning Outcomes	<ul> <li>Upon completion of this module, students will be able to:</li> <li>a. Identify and describe the latest educational technologies and their application in teaching and learning.</li> <li>b. Analyse the impact of technology on education and the role technology plays in shaping the future of education.</li> <li>c. Demonstrate proficiency in using educational technology tools and resources for academic pursuits.</li> <li>d. Understand the importance of educational technology in life-long learning.</li> <li>e. Apply critical thinking skills to analyse ethical and responsible use of technology in education.</li> </ul>
Subject Synopsis/ Indicative Syllabus	<ol> <li>Introduction to Educational Technology         <ul> <li>Definition of educational technology</li> <li>Historical overview of educational technology</li> <li>Emerging trends in educational technology</li> </ul> </li> <li>Interactive Learning and Immersive Learning         <ul> <li>Basic concepts of interactive learning and immersive learning</li> <li>Creating interactive and immersive learning experiences</li> <li>Metaverse and Edu-Metaverse</li> </ul> </li> <li>Gamification and Game-based Learning         <ul> <li>Definition of gamification and game-based learning</li> <li>Game design principles and their application in education</li> <li>Serious games and persuasive games</li> </ul> </li> <li>Mobile and Social Media Learning         <ul> <li>Mobile and social media learning for language learning and cultural exchange</li> <li>Collaborative learning via socialisation platforms</li> <li>Social media analysis in education</li> </ul> </li> </ol>

	<ol> <li>Massive Open (OERs)         <ul> <li>Introducti</li> <li>The role of learning</li> <li>Benefits a</li> </ul> </li> <li>Artificial Intel         <ul> <li>Basic con</li> <li>Recomme</li> <li>Learning</li> </ul> </li> <li>Ethical and Reference<ul> <li>Data encruit</li> <li>Ethical con</li> <li>Transpare</li> <li>Case studies</li> </ul> </li> </ol>	a Online Courses (1 ion to the use of M of MOOCs and OE and limitations of N lligence (AI) for E acepts of AI and M endation and perso analytics esponsible Use of I yption, manageme onsiderations relate ency and interpreta ies of ethical and r	MOOCs) an COOCs and C Rs in highe MOOCs and ducation achine Lear nalised learn Educational ent, and prive ed to AI and bility of AI responsible u	d Ope DERs r educ l OER: ning Techr acy pr ML in and M use of	n Educ for aca ation a s ML) nology otection n educ IL moo AI and	on ation and life on ation dels 1 ML i	Resou pursu e-long n educ	rces its :ation
Teaching/Learning Methodology	This subject's core content will be delivered with the support of a variety of mediums, including lecture notes, videos, and references available on the learning management system (i.e., Learn@PolyU). Additionally, six hours of themed seminars will be conducted by renowned educators and researchers in the relevant areas. These seminars will be held inperson, online, or as pre-recorded video sessions, and aim to provide students with fresh perspectives on the use of educational technology in teaching and learning, including the associated benefits, limitations, concerns, and considerations, at various education levels. To complement the in-class learning experience, students are expected to engage in self-directed learning by reading selected materials and references to reinforce the concepts covered in class. This approach is intended to facilitate an in-depth understanding of the subject matter while promoting independent and life-long learning skills.							
Assessment Methods in Alignment with Intended Learning Outcomes	Specific assessmen         1. Assignment         2. Group Presenta         3. Test         4. Essay         5. Examination         Total         Explanation of the intended learning of Continuous Assess	t methods/tasks	%         weighting         10%         30%         20%         20%         20%         100%         of the assess         signment, gr	In or (Pl a $\checkmark$ $\checkmark$ $\checkmark$ $\checkmark$ sment	tended utcome ease tic b v v v v metho	subjec s to be k as ap c v ds in a ation,	t learnin assesse propria d $\checkmark$ $\checkmark$ assessi in-clas	ng ed ate) e $\checkmark$ $\checkmark$ ng the ss test,

	The assignment is designed to assess and reinforce students and describe the latest educational technologies and the teaching and learning. Furthermore, students are expect knowledge gained from lectures and self-reading of impo- analyse the impact of technology on education, the scientific education, and the role technology plays in shaping the futur. The group presentation, based on a given theme related to the technology and its potential ethical issues, requires stude within their groups and apply critical thinking skills to an a responsible use of technology in education. This assessme students' ability to work collaboratively and think criticall implications of educational technology. Towards the end of the semester, students are expected to least 800 words. This essay serves as an assessment of effectively use educational technology tools and understance educational technology in lifelong learning. The in-class test is designed to evaluate students' performa of the subject with respect to the intended learning on examination is a more comprehensive and summative assess students' overall understanding of the subject.	s' ability to identify eir applications in eted to utilize the ortant references to methods applied in e of education. e use of educational ents to collaborate lyse the ethical and nt aims to evaluate ly about the ethical write an essay of at students' ability to d the importance of nce in the first half atcomes. The final sment that evaluates	
Student Study Effort Expected	Class contact:		
	• Lecture	33 Hrs.	
	Themed Seminar     6 Hrs.		
	Other student study effort:		
	<ul> <li>Self-directed learning</li> </ul>	15 Hrs.	
	<ul> <li>Assignment, group presentation, and essay</li> </ul>	52 Hrs.	
	Total student study effort	106 Hrs.	
Reading List and References	Kimmons, R. (2020). Current trends (and missing lin technology research and practice. TechTrends, 64(6), 803	ks) in educational 3-809.	
	Zhang, K., & Aslan, A. B. (2021). AI technologies for research & future directions. Computers and Ec Intelligence, 2, 100025.	education: Recent lucation: Artificial	
	Hew, K. F., Lan, M., Tang, Y., Jia, C., & Lo, C. K. (2019). Where is th "theory" within the field of educational technology research?. Britist Journal of Educational Technology, 50(3), 956-971.		
	Januszewski, A., & Molenda, M. (2008). Educational techn with commentary. Lawrence Erlbaum Associates.	uszewski, A., & Molenda, M. (2008). Educational technology: a definition vith commentary. Lawrence Erlbaum Associates.	
	Pathak, R., & Chaudhary, J. (2011). Educational Techno Pearson India.	ology (1st edition).	

Bond, M., Buntins, K., Bedenlier, S., Zawacki-Richter, O., & Kerres, M. (2020). Mapping research in student engagement and educational technology in higher education: A systematic evidence map. International journal of educational technology in higher education, 17(1), 1-30.
<ul><li>Huang, R., Spector, J. M., Yang, J., Huang, R., Spector, J. M., &amp; Yang, J. (2019). Introduction to educational technology. Educational Technology: A Primer for the 21st Century, 3-31.</li></ul>
Technology Education. (2021). Retrieved from <u>https://www.edb.gov.hk/en/curriculum-development/kla/technology-edu/index.html</u>
Case studies. (2021). Retrieved from https://tech.ed.gov/case-studies/