AMA1007 Supplementary Notes: Find the linear map matrix in 2-D

Consider a 2×2 linear map $\boldsymbol{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ that maps a point (location) $\boldsymbol{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$ on the x - y plane to another point (image) on the x - y plane $\boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$, i.e. $\boldsymbol{A}\boldsymbol{u} = \boldsymbol{v}$, or

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

Suppose we do not know the 2×2 linear map matrix A, but we know the images of the two locations u_1 and u_2 , i.e.

$$\begin{array}{rcl} Au_1 &=& v_1,\\ Au_2 &=& v_2, \end{array}$$

where the locations u_1 and u_2 would satisfy a certain condition we will describe below, then, it is possible to find A.

In particular, if we pick
$$\boldsymbol{u_1} = \begin{bmatrix} 1\\0 \end{bmatrix}$$
 and $\boldsymbol{u_2} = \begin{bmatrix} 0\\1 \end{bmatrix}$, then
$$\boldsymbol{Au_1} = \begin{bmatrix} a & b\\c & d \end{bmatrix} \begin{bmatrix} 1\\0 \end{bmatrix} = \begin{bmatrix} a\\c \end{bmatrix} = \boldsymbol{v_1},$$
$$\boldsymbol{Au_2} = \begin{bmatrix} a & b\\c & d \end{bmatrix} \begin{bmatrix} 0\\1 \end{bmatrix} = \begin{bmatrix} b\\d \end{bmatrix} = \boldsymbol{v_2}.$$

Therefore, the columns of A are just v_1 and v_2 in this ideal choice of u_1 and u_2 .

Suppose u_1 and u_2 are in other "no-so-ideal" general positions, that satisfy a certain condition, we can still find A, but with a bit of more work.

Let
$$\boldsymbol{u_1} = \begin{bmatrix} u_{11} \\ u_{12} \end{bmatrix}$$
, $\boldsymbol{u_2} = \begin{bmatrix} u_{21} \\ u_{22} \end{bmatrix}$, and $\boldsymbol{v_1} = \begin{bmatrix} v_{11} \\ v_{12} \end{bmatrix}$, $\boldsymbol{v_2} = \begin{bmatrix} v_{21} \\ v_{22} \end{bmatrix}$
$$\boldsymbol{Au_1} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} u_{11} \\ u_{12} \end{bmatrix} = \begin{bmatrix} v_{11} \\ v_{12} \end{bmatrix}$$
$$\boldsymbol{Au_2} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} u_{21} \\ u_{22} \end{bmatrix} = \begin{bmatrix} v_{21} \\ v_{22} \end{bmatrix}.$$

That means,

$$\begin{array}{rcl} u_{11}a + u_{12}b & = & v_{11} \\ u_{11}c + u_{12}d & = & v_{12} \\ & & u_{21}a + u_{22}b & = & v_{21} \\ & & u_{21}c + u_{22}d & = & v_{22} \end{array}$$

or

$$\begin{bmatrix} u_{11} & u_{12} & 0 & 0 \\ 0 & 0 & u_{11} & u_{12} \\ u_{21} & u_{22} & 0 & 0 \\ 0 & 0 & u_{21} & u_{22} \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} v_{11} \\ v_{12} \\ v_{21} \\ v_{22} \end{bmatrix}.$$

Therefore, if

$$det \left(\begin{bmatrix} u_{11} & u_{12} & 0 & 0\\ 0 & 0 & u_{11} & u_{12}\\ u_{21} & u_{22} & 0 & 0\\ 0 & 0 & u_{21} & u_{22} \end{bmatrix} \right) = -det \left(\begin{bmatrix} u_{11} & u_{12} & 0 & 0\\ u_{21} & u_{22} & 0 & 0\\ 0 & 0 & u_{11} & u_{12}\\ 0 & 0 & u_{21} & u_{22} \end{bmatrix} \right)$$
$$= -\left(det \left(\begin{bmatrix} u_{11} & u_{12}\\ u_{21} & u_{22} \end{bmatrix} \right) \right)^2 \neq 0,$$
then, we have a unique solution for
$$\begin{bmatrix} a\\ b\\ c\\ d \end{bmatrix}.$$

Example

Find the 2 × 2 linear map
$$\boldsymbol{A}$$
 such that $\boldsymbol{Au_1} = \boldsymbol{v_1}$, and $\boldsymbol{Au_2} = \boldsymbol{v_2}$, where
 $\boldsymbol{u_1} = \begin{bmatrix} 1\\1 \end{bmatrix}$, $\boldsymbol{u_2} = \begin{bmatrix} 2\\3 \end{bmatrix}$, and $\boldsymbol{v_1} = \begin{bmatrix} 1\\2 \end{bmatrix}$, $\boldsymbol{v_2} = \begin{bmatrix} 3\\4 \end{bmatrix}$.
We check that $det \begin{pmatrix} \begin{bmatrix} 1 & 1 & 0 & 0\\0 & 0 & 1 & 1\\2 & 3 & 0 & 0\\0 & 0 & 2 & 3 \end{bmatrix} \end{pmatrix} = -\left(det \begin{pmatrix} \begin{bmatrix} 1 & 1\\2 & 3 \end{bmatrix} \end{pmatrix}\right)^2 = -1 \neq 0$, thus it
is possible to find \boldsymbol{A} . Using the technique presented above, we solve the system
 $\begin{bmatrix} 1 & 1 & 0 & 0\\0 & 0 & 1 & 1\\2 & 3 & 0 & 0\\0 & 0 & 2 & 3 \end{bmatrix} \begin{bmatrix} a\\b\\c\\d \end{bmatrix} = \begin{bmatrix} 1\\2\\3\\4 \end{bmatrix}$
and obtain $\begin{bmatrix} a\\b\\c\\d \end{bmatrix} = \begin{bmatrix} 0\\1\\2\\0 \end{bmatrix}$. Therefore, the linear map is given by $\boldsymbol{A} = \begin{bmatrix} 0 & 1\\2 & 0 \end{bmatrix}$.